

Reagan Sagolsem

Came Designer / 3D Generalist / AI Programmer

Multidisciplinary Designer and Creative Technologist building apps, games, and interactive experiences using AI to accelerate ideation, development, and automation

Noida, India

+91 9366 969149

reagan.gamedesign@gmail.com

[GitHub](#) [LinkedIn](#)

Work Experience

SystemStar

Junior 3D Artist | Jul 2025 – Present · Remote

- Built AI-assisted workflows for 200+ unique town images and 3,000+ club backgrounds for **Flyku**, and automated Blender rendering for **HeatFleet**.
- Created 3D renders, icons, logos, guide animations, video edits, and promotional assets while contributing to UI/UX testing and usability reviews.

Lamzing Technologies Pvt. Ltd.

3D Designer : Full-Time | Jul 2024 – Nov 2024 · On-Site

- Contributed to 3D assets, animation, and AR/VR projects, and assisted with app deployment using React Native.

3D Designer : Part-Time | Nov 2022 - Jul 2024 · Hybrid

- Modeled and textured 200+ educational 3D assets, including animated models, for Awpara AR/VR and EdPoly marketplace products.

Selected Projects

SanaEase · Next.js · Supabase

- A local multi-vendor e-commerce platform with an integrated rewards system.
- Developed core authentication, cart, product, and real-time map features.

AeiMate · Next.js · Supabase · Plasma

- An AI-assisted life-management system for task management and daily planning.
- AI-driven app controls and activity tracking to support daily routines.
- Implementing real-life stats that evolve from daily activities and personal data.

King Shwa · B.Tech Final Year Project · Unity

- An offline run-and-chase game with multiplayer, AI bots, and exploration mode, where one team protects a hidden king while another hunts them.
- Implemented dashing, sprinting, and stamina mechanics for engaging gameplay.

Education

B.Tech · Computer Science & Engineering

- Manipur Technical University · 2020–2024 · CGPA 6.6/10

Internship

Arkham Archives

- Game Design & Development Intern · Aug 2024 – Apr 2025 · Remote

Lamzing Technologies Pvt. Ltd.

- Software Development Intern · Aug 2022 – Sep 2022 · On-Site

Skills & Tools

3D & Animation

Blender 3D Modeling
Animation Lighting

Game Design & Development

Unreal Engine Unity
AI Prototyping Game UI/UX
Environment & Level Design

Product & Visual

Figma Illustrator Photoshop
Premiere Pro After Effects
Graphic Design Responsive UI
Prototyping Usability Testing

AI & Automation

Antigravity LM Studio
Codex Claude Code
AI-Assisted Development
Content & Batch Generation
Prompting AI Automation

Development & Programming

Git & GitHub C# C/C++
Supabase Next.js Python
Full-Stack Development

Soft Skills

Creative Problem Solving
Attention to Detail Initiative
Research & Exploration

Languages

English

- Professional Working Proficiency

Meitei (Manipuri)

- Native Proficiency